


```

74     void printSingleData(const strSingleData &data) const;
75     void printPlant(const arrPlant &planta) const;
76
77
78 public: /* Ports
79         =====
80         Ports are defined in the following way:
81         // #port
82         // #attributes (Input|Retain)
83         // #name (NameOfPort)
84         boolean portField;
85
86         The attributes comment define the port attributes and is optional.
87         The name comment defines the name of the port and is optional. Default is
            the name of the field.
88     */
89
90     // #port
91     // #attributes (Input)
92     // #name (readFile)
93     boolean readFile;
94
95     // #attributes (Input)
96     // #name (fileLocation)
97     std::string fileLocation;    // I should change this data type to be used in a port
98
99     // #attributes (Input)
100    // #name (fileName)
101    std::string fileName;        // I should change this data type to be used in a port
102
103    // #port
104    // #attributes (Output|Opc|Proficloud)
105    // #name (arrPlant)
106    arrPlant arrayPlant;
107
108 private: // fields
109     Parser::ParserComponent& parserComponent;
110
111 };
112
113 ///////////////////////////////////////////////////
114 // inline methods of class ProgramBase
115 inline CsvParser::CsvParser(Parser::ParserComponent& parserComponentArg, const
String& name)
116 : ProgramBase(name)
117 , parserComponent(parserComponentArg)
118 , readFile(true)
119 , fileLocation("")
120 , fileName("plc.csv")
121 {
122 }
123
124 } // end of namespace Parser
125

```